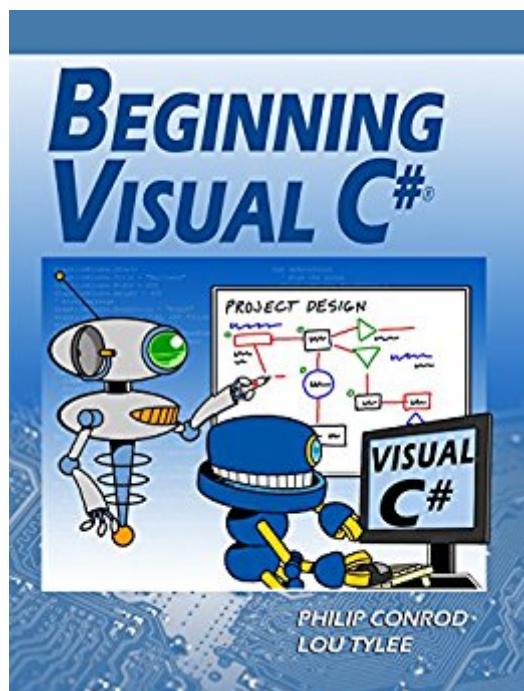


The book was found

Beginning Visual C#: A Step By Step Computer Programming Tutorial



Synopsis

BEGINNING VISUAL C# is a semester long self-study step-by-step programming tutorial consisting of 10 chapters explaining (in simple, easy-to-follow terms) how to build a Visual C# Windows application. Students learn about project design, the Visual C# toolbox, and many elements of the Visual C# language. Numerous examples are used to demonstrate every step in the building process. The tutorial also includes several detailed computer projects for students to build and try. These projects include a number guessing game, card game, allowance calculator, drawing program, state capitals game, and a couple of video games like Pong. We now include several college prep projects including a loan calculator, portfolio manager, and a checkbook balancer. BEGINNING VISUAL C# is presented using a combination of over 400 pages of course notes and actual Visual C# examples. No prior programming experience is necessary, but familiarity with doing common tasks using Microsoft Windows is expected. Beginning Visual C# requires a Microsoft Windows operating system. This tutorial also requires the free Community Edition or Professional Edition of Microsoft Visual Studio. The Visual C# source code solutions and all needed multimedia files are included in the compressed download file available from the Publisher's website (KidwareSoftware.com) after book registration.

Book Information

File Size: 7709 KB

Print Length: 641 pages

Publisher: Kidware Software LLC; 15 edition (June 16, 2017)

Publication Date: June 16, 2017

Sold by: Digital Services LLC

Language: English

ASIN: B072B5B15J

Text-to-Speech: Enabled

X-Ray: Not Enabled

Word Wise: Not Enabled

Lending: Not Enabled

Screen Reader: Supported

Enhanced Typesetting: Enabled

Best Sellers Rank: #1,339,478 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #59

in Books > Teens > Education & Reference > Science & Technology > Computers > Programming

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Customer Reviews

I successfully taught my 8th Grade grandson how to program in C# using Philip Conrod's beginning Visual C# programming tutorial. I am a retired software engineer who is well versed in C# and I wanted to use it to get my grandson exposed to programming. When I told him about the book he got excited about being able to write and play games. Using this book was a wonderful experience for me as a teacher. He was able to proceed at his own pace with very little guidance needed from me. The book is a really great resource for someone wanting to learn the C# language on their own. My grandson said that he got some real life lessons out of it as well. I think this came from his learning to think in the structured manner programming requires. By the end of the school year he felt he had obtained a very good grasp of the fundamentals of C# and that the book had made it really easy. We both highly recommend this book for those wanting to learn C# in a fun game orientated setting!

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